

# ConVivial Gaming Schedule - Saturday January 13th, 2024

Time	Game	Description	Game Master	Table #
Saturday 11am- 2pm,	Ready Set Bet, Lords of Vegas, Letters from White Chapel	R.S.B is an active betting game, Lords is using money to build Casinos, Letters is a Hidden Movement game based on Jack the Ripper. *I can teach any game that I have previous knowledge of really*	Charles Clark	6
Saturday 11am- 2pm	CRU0406 - Saturday Morning Zombies	A Project: Crusaders Game The 15th Anniversary of a Mid-Atlantic classic!  Summoned by beings oddly familiar to your childhood, you and your fellow heroes must contend with the worst sort of apocalypse, where the enemy is hungry and the legions are growing. Get ready for Saturday Morning Zombies!	Mark Geary	2
Saturday 11am-2pm	X-Wing Miniatures: The Battle of Yavin	With the Death Star quickly approaching the secret base on Yavin IV, Rebel pilots launched an attack on the imperial battle station in a desperate bid to save the Rebellion. Harried by laser fire from the Death Star's towers and pursued by Imperial pilots led by Darth Vader Himself, the Rebels' target is an exhaust port only two meters wide.	Chuck Stocky	1
Saturday 11am- 2pm	A Print and Play Sampler	Play some quick print and play games such as Oops, All Draculas, Canals, Mammoth, and Mini Town. If you have a set of dice or a few d6s, bring them along.	Deb Fuller	7
Saturday 2pm- 6pm	DI3901 - 'ParentHoods'	A Project: Crusaders Game: When a well-known villain reaches out to you for help, the heroes find themselves caught between a modern day Fagin and the next generation of supervillains. Can the heroes prevent tragedy?	Mark Geary	2
Saturday 2pm- 6pm	Battletech: Mercenary Showdown- Highlanders vs Gray Death	In this game we pit the Northwind Highlanders command lance against the Gray Death Legion heavy battle lance in a fight to find out which merc unit will come out on top.	Chuck Stocky	1
Saturday 2pm- 6pm	Call of Cthulhu- Wrath of Katahdin	Modern setting (1985). The Opee Indian tribe is in trouble as an illness has befallen them. The loggers in the forest have been complaining of how they have almost come to blows with each other. Now there are missing lumberjacks and the Opee are being blamed. They claim innocence and the oldest member of the tribe insists that the nature spirits took them. Your investigators must defuse the situation and find out what is really going on. This is a 4 hour percentage based RPG where skills and wits are just as important as physical stats. Work together to bring two opposing sides to the truth behind the mystery. Premade characters will be given but they will be player customized. Up to 6 players per session please.	Thomas Melanson	4

Saturday 7pm- midnight	Ready Set Bet, Lords of Vegas, Letters from White Chapel	R.S.B is an active betting game, Lords is using money to build Casinos, Letters is a Hidden Movement game based on Jack the Ripper. *I can teach any game that I have previous knowledge of really*	Charles Clark	6
Saturday 7pm- midnight	Gaslights and Grimoires: The Black Blade	<p>A Gaslights and Grimoires game</p> <p>Set in the early 20th century of an alternate world of steampunk and pulp, Gaslights and Grimoires is pulp adventure in the Edwardian Age!</p> <p>To whom it may concern;</p> <p>The events of the tragic death of Arthur Gordon have been of grave concern and I would wish to speak with you as quickly as possible. Your names have been provided to me by a mutual associate - I fear that Gordon's death is just the first in a serious of events.</p> <p>Please meet me at your earliest convenience.</p> <p>Dr. J Watson, esq.</p>	Mark Geary	2
Saturday 7pm- midnight	Battotech: Breakthrough on Terra	During the Wolf Clan's invasion of Terra, Alaric had an ace in the hole in his battle against Clan Jade Falcon. The Wolf's Dragoons had been clandestinely moving into position to flank the Falcons and bring the battle of Terra to a close. While the initial landings and engagements went well. many of the Dragoons had been split from friendly forces and had to run a gauntlet of Jade Falcons to regroup with the main body of the Wolf touman and achieve victory.	Chuck Stocky	1
Saturday 7pm- midnight	The Spirit of Wolfhill house	AD&D 2e Inspired by the first adventure in The Mere of Dead Men from Dungeon Magazine # 69 A group of adventurers are brought together to explore an abandoned manor that is rumored to be haunted	Sam Wade	3